# Wild Blue Yonder

Thank you for purchasing Wild Blue Yonder.

Prior to installing any of the QuickTime for Windows software, you should confirm that your system meets the following standards:

## 1. Minimum Hardware Requirements:

- \_ A personal computer with an 80386DX or faster CPU.
- A CPU speed of 25 MHz or higher.
- 4 megabytes of conventional and extended memory.
- A CD-ROM drive supported by Microsoft Windows (access time less than 350ms, and sustained transfer rate of at least 150K per second)
- A hard disk with at least 2 megabytes free for the basic QuickTime for Windows software.
- Mouse (or other pointing device) supported by Microsoft Windows.
- A ".WAV" compatible sound card supported by Microsoft Windows.
- For optimal viewing, a 16-bit (32,000 colors) or 24-bit (16.7 million) accelerated color video adapter is strongly
- recommended. Additional free disk space if you want to keep movies and
- pictures on your hard disk.

#### PC AUDIO CARD COMPATIBILITY

The following chart summarizes the audio hardware products that were tested with QuickTime for Windows 1.1. Most compatibility issues are based on driver versions. With some boards, more than 1 driver was tested. In most cases, the latest available driver was tested. THE DRIVER TESTED MAY NOT BE THE SAME VERSION AS THAT WHICH CAME WITH THE AUDIO CARD. Contact the vendor for the latest driver version. Known bugs are included.

The information is provided in the following format and is delimited by tabs:

Manufacturer Model Driver Version		Bit Depth	Stereo	
<u>Creative Labs</u>	<u>SoundBlaster Pi</u>	ro8 yes	SBPSND.DRV	

#### 5/15/92 11:12

This driver has a known problem that affects both QuickTime for Windows and Microsoft Video for Windows. When sound samples less than 2k are played, the card may play 1/4 second of sound repeatedly for about 5 seconds. This can be triggered by any QuickTime movie, or simulated by clicking to and from two playing Movies in the Movie Player.

<u>Creative Labs</u> <u>SoundBlaster Pro8</u> <u>yes</u> <u>SBPSND.DRV</u> <u>2/5/93</u>

Audio sticks because of a driver problem.

<u>Creative Labs</u> <u>SoundBlaster Pro/16</u> <u>16</u> <u>yes</u> <u>SB16SND.DRV</u> <u>12/11/92</u> <u>11:08</u>

<u>Creative Labs</u> <u>Sound Blaster 2.0</u> <u>2/16/93</u>

Audio sticks because of a driver problem. Problems with sound in loop appears only in the driver which currently ships with the board. Previous and subsequent driver releases do not exhibit the problem.

Creative Labs 3/10/92 3 1	<u>ThunderBoard</u>	<u>8</u>	<u>no</u>	<u>SNDI</u>	BLST2.DRV
<u>Creative Labs</u> <u>5/13/92</u>	<u>ThunderBoard</u>	<u>8</u>	<u>no</u>	<u>SNDI</u>	BLST2.DRV
<u>MediaVision</u> <u>MVPROAU</u>	<u>ProAudio Spectru</u> D.DRV 2/3/93 1.3	<u>1m</u>	<u>8</u>	<u>yes</u>	
Earlier versions	of this driver caus	e sour	nd to b	e repe	eated at
random.					
<u>MediaVision</u>	ProAudio Spectru	<u>ım Plu</u>	<u>15</u>	<u>16</u>	<u>yes</u>
<u>MVPROAU</u>	<u>D.DRV2/3/931.3</u>				
Make the followi	ng modifications t	o the (	QTW.II	NI file	. See the
end of this docur	nent for instructio	ns:			
[Sound]					
RequestedRate=	22095				
ActualRate=2253	36				
<u>MediaVision</u>	ProAudio Spectru	<u>ım Plu</u>	<u>IS</u>	<u>16</u>	<u>yes</u>
<u>MVPROAU</u>	<u>D.DRV 5/15/92</u>				
<u>MediaVision</u> <u>MVPROAU</u>	ProAudio Spectru D.DRV 2/3/93 1.3	<u>ım 16</u>	<u>16</u>	<u>yes</u>	
<u>MediaVision</u>	Thunder and Lig	htning	<u>8</u>	<u>Stere</u>	o 22 Mono

<u>44</u> <u>TLWAVE.DRV</u> <u>8/25/92</u> Make the following modifications to the QTW.INI file. See the end of this document for instructions: [Sound] RequestedRate=22222

<u>MediaVision</u> <u>AudioPort 8 no MVAPORT 4/14/92</u> <u>15:10</u> Does not support sound sampled a t above 11Kz. Make the following modifications to the QTW.INI file. See the end of this document for instructions: [Sound} RequestedRate = 11025 ActualRate=11025

MediaVision CDPC

<u>Microsoft Microsoft Sound System</u> <u>16 yes</u> <u>SNDSYS.DRV</u> <u>9/21/92 1.0</u>

Cardinal TechnologiesSound Studio, Sound Vision16yesTAPIGSS1.DRV12/28/92

<u>Orchid</u>	<u>Sound Producer Pro</u>	<u>8</u>	<u>yes</u>
<u>PR0</u>	<u> DDUCER.DRV 1/13/93</u>		-
<u>Orchid</u>	<u>Sound Producer Pro</u>	<u>8</u>	<u>yes</u>
PRO	<u> DDUCER.DRV 10/1/92</u>		-

<u>Turtle Beach.</u> <u>MultiSound16</u> <u>yes</u> <u>MULTISND.DRV</u> <u>8/27/92 1.1</u>

ATI Stereo F/X. 8 yes SFX.DRV 5/4/92

<u>IBM</u> <u>M/Audio</u> <u>16</u> <u>yes</u> <u>ACPA.DRV</u> <u>10/29/92</u> <u>11:38</u> Adjusting the volume from the Movie Controller may cause the volume to be muted. To restore the volume, stop and restart the movie."

Sound may skip when resizing window.

Sound is played at 44khz by doubling the samples. <u>IBM M/Audio 16 yes ACPA.DRV 8/28/92</u> Limited volume control from keyboard.

NOTE:

The AdLib Gold Card audio system is not supported in QuickTime for Windows 1.1.

# PC VIDEO CARD COMPATIBILITY

The following chart summarizes the video display cards that were tested with QuickTime for Windows 1.1. Most compatibility issues are based on driver versions. With some boards, more than 1 driver was tested. In most cases the latest available driver was tested. THE DRIVER TESTED OR SUPPORTED MAY NOT BE THE SAME VERSION AS THAT WHICH CAME WITH THE VIDEO CARD. Contact the vendor for the latest driver version. Known bugs are included. For Pixel Depth : 8 bits = 256 colors, 15 bits = 32,768, 16 bits = 65, 536 and 24 bits is 16 million colors.

If your video card is not listed below and you are having SEVERE compatibility problems, you may consider modifying the QTW.INI file. Change the [Video] setting to Optimize = Driver. This may resolve severe compatibility problems with a specific video card but will also reduce the performance of Movie playback. See MODIFYING QTW.INI FOR COMPATIBILITY.

The information is provided in the following format and is delimited by tabs:

Adapter		Video Chip	Driver	r Dr	river Vers	sion	Bit
Depth	Res.	Optimized	?				
					Standar	rd VGA	
Win	dows E	GA Win	3.1	4	640 x	x 350	No
Compatab	oility te	sts only hav	ve been	perform	ed. That	is. we	
ensure we	e dont (	GP fault. Ot	herwise	EGA p	avback i	s not	
supported	l prime	rilv becaus	e its niv	els are	not squar	re, and	ł
OuickTim	e for W	indows doe	s not co	mpensa	te for thi	s	-
Standard	VGA	Windows V	/GA	Win 3.1	00 101 011	4	640
x 480 No	1011	mildono				-	010
<u>A 100 110</u>							
<u>IBM 8514</u>	<u>\a</u>	<u>Windows</u>	<u>3/10/9</u>	<u>2 3.1</u>	<u>1</u>	<u>8</u>	<u>1024</u>
<u>x 768 No</u>							
We do not	; optimi	ze any devi	ces that	t use an	8514 co-	proces	ssor.
They do N	IOT allo	ow direct pi	xel writ	es.		-	
IBM XGA		<u>OEM 7/27</u>	/92	2.01	<u>8</u>	<u>640x</u> 4	<u> 180</u>
Yes							
Only XGA	20 supj	oorts 16-bit	color. I	Do NOT	use the d	rivers	
supplied v	with Wi	ndows 3.1.	Instead	, use the	e drivers	suppli	ed by
IBM.							0
IBM XGA		<u>OEM 7/27</u>	/92	2.01	<u>16</u>	<u>1024</u> :	<u>x768</u>

<u>Yes</u> (see above)

IBM XGA2	<u>OEM</u>	7/27	/92	<u>8</u>	<u>640x</u>	<u>480</u>
IBM XGA2	<u>OEM</u>	<u>7/27</u>	<u>7/27/92</u>		<u>640x</u>	<u>480</u>
IBM XGA2	<u>OEM</u>	<u>7/27</u>	<u>/92</u>	<u>8</u>	<u>800x</u>	<u>600</u>
IBM XGA2	<u>OEM</u>	<u>7/27</u>	<u>/92</u>	<u>16</u>	<u>800x</u>	<u>600</u>
ATI VGA XL6880	<u>0 Win</u>	<u>dows</u>	<u>4/9/92</u>		<u>4</u>	<u>800</u>
<u>ATI VGA XL68800</u>	<u>) OEN</u>	<u>4/10</u>	/92	<u>8</u>	<u>1024</u>	X
ATI VGA XL68800 Yes	<u>) OEN</u>	<u>4 4/20</u>	<u>/92</u>	<u>16</u>	<u>800 x</u>	<u>x 600</u>
(see above) <u>ATI VGA XL68800</u> <u>No</u>	<u>) OE</u>	<u>4</u> <u>8/14</u>	/92 1.42	<u>16</u>	<u>640x</u> 4	<u>480</u>
ATI Graphics/Pro	<u>68800</u> No	<u>OEM</u>	[ <u>11/27/9</u>	92	<u>8</u>	
We do not optimize	ze anv dev	ices th	at use a	n 8514 co-	proce	ssor.
They do NOT allo	w direct p	ixel wr	ites.		1	
ATI Graphics/Pro	<u>68800</u>	<u>OEM</u>	<u>[ 11/27/9</u>	<u>92</u>	<u>16</u>	
<u>640x480</u> (see above)	<u>No</u>					
ATI Mach 32 640x480	<u>68800</u> Vos	<u>OEM</u>	[ <u>1/5/93</u>	<u>(BLD #59</u> )	<u>)8</u>	
ATI Mach 32	<u>68800</u>	OEM	[ 1/5/93	(BLD #59)	)16	
<u>1024x768</u> (see above)	Yes					
Orchid IIs	<u>Western I</u>	<u>Digital</u>	<u> 3 סבת</u>	<u>8/1/92 3.1</u>		<u>8</u>
This card (and of	<u>1es</u> her ET400	0-base	d cards)	has consis	stently	7
proved very relia	ble.	o bube	u ourus)		50011015	<b>y</b>
Orchid IIs Weste	<u>ern Digital</u>	<u>OEM</u>	<u>[ 3/1/92</u>	<u>3.1</u>	<u>16</u>	<u>800</u>
<u>x 600 Yes</u>						
(see above)						
Orchid Fahrenhei	<u>it VA</u> <u>S3</u> Ves	<u>OEM</u>	<u>[ 2/19/93</u>	<u>3 10:00</u>	<u>8</u>	
Orchid Fahrenhei 1024x768	<u>it VA</u> <u>S3</u> Yes	<u>OEM</u>	<u>[ 2/19/93</u>	<u>3 10:00</u>	<u>16</u>	
Farlier versions of	of this driv	er will	lock the	system wi	nen a	conv

Earlier versions of this driver will lock the system when a copy to the clipboard is attempted from the Movie Player or Picture

Viewer in 800x600x16 i	mode.				
<u>Orchid Fahrenheit VA</u>	<u>S3</u>	<u>OEM</u>	2/19/93 10	0:00	<u>24</u>
<u>640x480</u> <u>Yes</u>					
Orchird VLB (Local Bus	5)	<u>OEM</u>	<u>2/19/93</u>		<u>8</u>
640x480					
Orchird VLB (Local Bus	<u>s)</u>	<u>OEM</u>	<u>2/19/93</u>		<u>15</u>
Orchird VLB (Local Bus	<u>s)</u>	<u>OEM</u>	<u>2/19/93</u>		<u>16</u>
<u>640x480</u>					
Orchird VLB (Local Bus 640x480	<u>s)</u>	<u>OEM</u>	<u>2/19/93</u>		24
Movies shifted to the le	ft				
Orchird VLB (Local Bus	10. ()	OFM	2/19/93		8
800x600	<u>.</u>		<u> </u>		<u> </u>
Orchird VLB (Local Bus	;)	OEM	2/19/93		15
800x600	<u> </u>		<u>_,,</u>		
Orchird VLB (Local Bus	;)	OEM	2/19/93		16
<u>800x600</u>	-				
Orchid Fahrenheit 1280	<u>)</u>	<u>OEM</u>	8/10/92 10	<u>):00</u>	<u>8</u>
$\frac{640 \times 480}{100} $ Yes					
Color changes when ru	nning	movie	es.		10
Orchid Fahrenheit 1280	<u>)</u>	<u>OEM</u>	8/10/92 10	<u>):00</u>	<u>16</u>
<u>800x600</u> <u>Ies</u>	<b>`</b>	OEM	0/10/02 10	0.00	1 ⊑
<u>640v480</u>	<u>)</u>	<u>UEM</u>	0/10/92 10	<u>):00</u>	<u>15</u>
Orchid Fahrenheit 1280	)	OFM	8/10/92 10	0.00	16
640x480	<u>,</u>		0/10/52 10	<u></u>	10
Orchid Fahrenheit 1280	)	OEM	8/10/92 10	0:00	8
<u>800x600</u>	_				—
Orchid Fahrenheit 1280	<u>)</u>	<u>OEM</u>	8/10/92 10	0:00	<u>15</u>
<u>800x600</u>					
Orchid Pro designer IIs	/D 1.1		4/7/92		8
640x480		-	<u></u>		<u> </u>
Orchid Pro designer IIs	/D 1.1		4/7/92		8
800x600		-	<u>, , , _</u>		-
Orchid Pro designer IIs	/D 1.1	_	<u>4/7/92</u>		<u>15</u>
<u>800x600</u>					
Ouchid Due II		2 /1 /0/	h	0	C 4 0 4 0 0
Orchid Pro II	OEM	$\frac{3/1/9}{2/1/9}$	<u>4</u>	<u>ŏ</u> 1 ⊑	$\frac{040X480}{640-400}$
Orchid Pro II	OEM	$\frac{3/1/9}{2/1/0'}$	<u>4</u> 2	0	$\frac{040x480}{00000000000000000000000000000000000$
Orchia Pro II	<u>uem</u>	<u>3/1/9</u>	<u>∠</u>	<u>ŏ</u>	<u>800x600</u>
Video 7	OEM	3/10/9	92 3.1	8	800 x 600
				_	

Yes

<u>768 No</u>

<u>Diamond Stealth</u> S3	<u>OEM</u>	<u>9/25/92</u>	<u>8</u>	<u>640x480</u>
Yes	OFM		10	640 400
Diamond Stealth S3	<u>OEM</u>	<u>9/25/92</u>	<u>16</u>	<u>640x480</u>
<u>Yes</u>				
Diamond SpeedStar 24	OFM	1/11/92	24	640v480
Yes		4/14/52	<u> 27</u>	0401400
This card, and other El	F4000-	based cards have	consi	stently
proved very reliable.	1000		001101	overiviy
Diamond SpeedStar 24	S3	OEM 4/14/92	8	640x480
??				
Diamond SpeedStar 24	<u>S3</u>	<u>OEM 4/14/92</u>	<u>15</u>	<u>640x480</u>
Diamond SpeedStar 24	<u>S3</u>	<u>OEM 4/14/92</u>	<u>8</u>	<u>800x600</u>
Diamond SpeedStar 24	<u>S3</u>	<u>OEM 4/14/92</u>	<u>15</u>	<u>800x600</u>
Diamond SpeedStar 24	X	<u>Western Digital</u>	<u>OEM</u>	<u>4/28/92</u>
12:088 $1024x768$	<u>Yes</u>			
Diamond SpeedStar 24	X	<u>Western Digital</u>	<u>OEM</u>	<u>4/28/92</u>
12:0816 $800x600$	<u>Yes</u>		0.77.6	
Diamond SpeedStar 24	X	<u>Western Digital</u>	<u>OEM</u>	<u>4/28/92</u>
12:0824 640x480	<u>Yes</u>			
S3 Linear Address	\$3	OFM n/a	8	1024x768
Yes	<u>00</u>		<u>o</u>	<u>1021X/00</u>
No Windows drivers ar	e ava	ilable as of April 9	3 that	t used the
S3 805 in linear addres	s mod	le. We do optimize	, how	ever, for
the current drivers tha	t use k	oanked mode.	•	·
<u>S3 Linear Address</u>	<u>S3</u>	<u>OEM n/a</u>	<u>16</u>	<u>800x600</u>
Yes				
(see above)				
<u>S3 Linear Address</u>	<u>S3</u>	<u>OEM</u> <u>n/a</u>	<u>24</u>	<u>640x480</u>
Yes				
(see above)				
1004	0.51.6	0/04/00 0 07	~ 4	4004
<u>Matrox 1024</u>	<u> </u>	<u>8/21/92 2.07</u>	<u>24</u>	<u>1024 x</u>

Due to various problems, the following video card configurations are not currently supported by QuickTime for Windows. <u>Compag Q-Vision</u>

Paradise VGA 1024 in 640 x 480 at 256 colors using

## <u>MMWD480.DRV (dated</u> 9/10/91)

QuickTime locks up before the movie starts. Contact Western Digital/Paradise at 1-800-832-4778 for support

2. Software Requirements

\_ Microsoft Windows 3.1

3. Installing QuickTime

Simply run the SETUP.EXE program when you are in Windows.

4. Updating Your DOS System Files

"SETUP.EXE" will add the proper path name to your "AUTOEXEC.BAT" and reboot. A sample path name would look like this:

SET PATH=C:\DOS;C:\WINDOWS;C:\QTW\BIN;

------

Optimizing Quicktime for Windows

MODIFYING QTW.INI FOR COMPATIBILITY

NOTE: Modification of the QTW.INI file should be done at your own risk. Typically one does not need to make any modifications to this file. For some compatibility issues, modifying the file will make video or audio cards work properly, but with reduced performance. Be sure to make a backup of the QTW.INI file before modifying it.

The most common modification to the QTW.INI is to change the [Video] setting to Optimize = Driver. This may resolve severe compatibility problems with a specific video card but will also reduce the performance of Movie playback.

Once, again modify at your own risk.

[Video] (in order of priority) Optimize = Hardware (default) Driver BMP RAW

#### DIB

[Video Optimize] This is not used

[Override] // group DREF = no or yes {NO forces QTW to use the file as self referencing, useful for QT 1.0 files}

[Data Handler] CDROM Xfer Rate\* = [integer] ranges from 100 to 600, where number is in K, default is 328. CDROM Seek TIme\* [integer from 0 to X] where x is 100 to 350 in ms for average seek, default is 200. CDROM Block Size = [integer, expressed in K] default is 8, range is 1 to 64.

Max Open Files =[integer] default is 64. Max Consumers = [integer] usually same as Max Open Files. You can have multiple consumers per file. Max Cache Size = [integer] expressed in K, default is 128, ranges from 64 to 512.

Disk Xfer Rate = [integer] same as CDROM Xfer Rate, default is 300.

Disk Seek TIme [integer] expressed in millisecon s per average seek, defgault is 35.

Disk Block Size = [integer, expressed in K] default is 16, range is 1 to 64.

Network Xfer Rate = [integer] same as CDROM Xfer Rate, defalut is 250

Network Seek TIme [integer] expressed in millisecon s per average seek, default is 40.

Network Block Size = [integer, expressed in K] default is 16, range is 1 to 64.

Floppy Xfer Rate = [integer] same as CDROM Xfer Rate, default is 18.

Floppy Seek TIme [integer] expressed in millisecon s per average seek, default is 100.

Floppy Block Size = [integer, expressed in K] default is 2, range is 1 to 64.

[Sound] Requested Rate = [integer] ranging from 5000 to 44000 (has to be exact rate for MPC cards) Actual Rate = same possible rates as requested

\* Set dynamically by QuickTime for Windows, based on what it senses as the CD-ROM speed.

Hardware Optimization:

An accelerated graphics card will significantly boost video performance. Quicktime movies are optimized for 16-bit color so a High Color, 32K, 65K, or 16 million color graphics card is highly recommended.

Make sure your CD-ROM drive is configured properly. If your CD-ROM controller/host adapter is capable of DMA transfer, always use the DMA option. Sample "CONFIG.SYS" for Mitsumi CD-ROM drive:

device = mtmcde.sys /d:mscd001 /m:32 /i:10 /t:5

Software configuration:

"SETUP.EXE" should have changed your "AUTOEXEC.BAT" to show a path declaration to include the new QuickTime driver software. (Sample)

SET PATH=C:\DOS;C:\WINDOWS;[path]:\qtw\bin

To optimize playback on your machine, read the QTW.INI file inside your \WINDOWS directory for more instructions.

For optimal performance, use Microsoft CD-ROM driver 2.0 or higher. Edit your "AUTOEXEC.BAT" file to allocate at least 30K drive buffer. Example :

MSCDEX /d:mscd001 /m:30

If you use Windows For Workgroup, the installation process will append a "/s" switch to MSCDEX.EXE. This will cause problem with the viewer program. Please remove the switch with a text editor and restart the computer.

For more detailed instructions on CD-ROM driver software, please consult your CD-ROM owner's manuals.

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